ASOCIAȚIA ROMÂNĂ DE ESPORTS (ROESF)

MINUTES of the ROESF General Assembly

- **Date: February 4, 2025**
- **Location: Headquarters / Online, Cluj-Napoca, Romania**

Attendance:

- **ROESF Leadership: Mihai Cotos – President**
- **Board Members and Founders representing major Romanian esports stakeholders.**

1. Agenda

1. **Opening of the Assembly and adoption of the agenda.**
2. **Presentation of the activity and events report for 2024.**
3. **Sports report and analysis of national team results (CS2 World Title).**
4. **Presentation of the financial report for 2024 and voting.**
5. **Discussion and Appointment of a Treasurer or Treasury Commission.**
6. **Legislative progress and official recognition of esports in Romania.**
7. **Partnerships and upcoming international representation (Esports Nations Cup 2026).**
8. **Plans and activities for 2025, including the Discussion and Approval of the Budget for the next period.**
9. **Closing of the Assembly.**

2. Proceedings of the Session

The Assembly was opened by the President, Mr. Mihai Cotos, who welcomed the attendees and highlighted ROESF's role as the national body dedicated to structuring and advancing esports in Romania.

The agenda was put to a vote and was unanimously adopted.

3. Report on Activities and Events in 2024

The President presented a report on the 2024 activities, emphasizing ROESF's commitment to sustainable development and its status as a full member of the International Esports Federation (IESF).

- **Special emphasis was placed on the organization of national qualifiers for the WEC World Championships.**
- **Continued collaboration with partners like Digital Crusade, DBO, and eSuperliga was noted as vital for the growth of the local ecosystem.**

4. Sports Report: International Achievements

The Assembly celebrated Romania's elite international status achieved in 2024:

- **CS2 World Champions: The national team (Nexus Gaming roster) won the IESF World Esports Championship 2024 in Riyadh, defeating Portugal 2-0 in the final.**
- **League of Legends: Continued success following European championship titles.**

5. Financial Report and Treasury Appointment

- **The financial report for the year 2024 was presented to the Assembly and approved unanimously.**
- **Appointment: Following the financial review, the Assembly discussed the necessity of reinforcing fiscal oversight. A vote was held, resulting in the formal appointment of a Treasurer / Treasury Commission to manage and audit the association's financial health moving forward.**

6. Legislative Progress and Government Support

The President informed the Assembly on the status of the legislative effort to officially recognize esports in Romania.

- **A draft law is currently under debate in the Romanian Parliament to grant esports players the status of professional athletes.**
- **This recognition is expected to provide long-term legitimacy and institutional support for the ecosystem.**

7. Plans for 2025-2026 and Budget Approval

Regarding the upcoming period, the Assembly discussed:

- **Esports Nations Cup 2026 (ENC): ROESF has been appointed as the exclusive national partner for Romania by the Esports Foundation for this global competition.**
- **Selection Process: ROESF will coordinate the selection and training for the national team in disciplines including Counter-Strike 2, Dota 2, and EA SPORTS FC.**
- **Budgeting: The proposed financial allocation and operational budget for the upcoming period were presented, debated, and formally approved to secure funding for the 2025 projects and upcoming 2026 international campaigns.**

8. Conclusions

The General Assembly adopted the following conclusions:

- **The activity and financial reports for 2024 are approved.**
- **The designated Treasurer / Treasury Commission is officially appointed and ratified.**
- **The operational budget for the next financial period is approved.**
- **ROESF will prioritize the finalization of the legislative framework for esports recognition.**
- **The organization will begin preparations for the Esports Nations Cup 2026 qualifiers.**
- **Continued support for elite players through structured development programs.**

9. Closing of the Assembly

After all agenda items were exhausted, the President closed the Assembly and thanked the attendees for their dedication to the Romanian esports scene.

Prepared by: ROESF Secretariat

Confirmed by: Mihai Cotos, President, ROESF

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