1. Minutes of the Last General Assembly

The most recent General Assembly of the Mongolian Esports Association was held on 3 November 2025. During the meeting, the Assembly reviewed the organization's governance structure and resolved to restructure its leadership in order to support the next phase of the Association's development.

By resolution of the General Assembly, Mr. G. Erdenechuluun was removed from the position of Chairman, and Mr. G. Amartuvshin, Mr. G. Bat-Erdene, Mr. B. Batbayar, Mr. B. Gantulga, Mr. M. Maisaikhan, and Mr. J. Enkhjargalan were removed from their positions as members of the Board of Directors.

The General Assembly further resolved to elect Mr. Munkhtuvshin Tsagaan as the new Chairman of the Board, and to appoint Mr. B. Urantulga, Mr. G. Tamir, Mr. G. Undrakhtsog, and Mr. B. Taivan as new members of the Board of Directors.

In addition, Mr. G. Erdenechuluun, Mr. G. Bat-Erdene, and Mr. M. Maisaikhan were appointed as Honorary Members and Strategic Advisors in order to preserve institutional continuity and provide advisory support.

These resolutions were duly adopted by the General Assembly and subsequently filed with the General Authority for State Registration of Mongolia. All relevant executive rights and responsibilities were transferred to the newly elected and appointed officials in accordance with the Association's governing documents and applicable law.

2. Was the last General Assembly electoral?

Yes.

3. Electoral Rules

The appointment and removal of members of the Board of Directors are governed by the official bylaws of the Mongolian Esports Association, as registered with the competent state authority of Mongolia.

Under these bylaws, the General Assembly is the supreme decision-making body of the Association and has the authority to elect and remove the Chairman and members of the Board of Directors through a vote of the Assembly.

Board members serve in accordance with the term and conditions set out in the Association's bylaws. A Board member may cease to hold office by resolution of the General Assembly or by voluntary resignation. Any change in the governing body becomes legally effective upon registration with the relevant state authority in accordance with applicable Mongolian law.

*Translated from Mongolian*
Board of Directors of the Mongolian Esports Association
*Association seal*

# CHARTER OF THE MONGOLIAN ESPORTS ASSOCIATION

## ONE. GENERAL PROVISIONS

1.1 The Mongolian Esports Association is a non-governmental organization that operates in compliance with the Constitution of Mongolia, the Law on Non-Governmental Organizations, and other relevant legislation.

1.2 The name of the non-governmental organization in Mongolian is "Монголын Электрон спортын холбоо" and in English is Mongolian Esports Association.

1.3 The legal address of the non-governmental organization is: Mongolia, Ulaanbaatar city, Khan-Uul district, 15th khoroo, Chinggis Avenue 33/2, Stadium Orgil /17011/, Regus Place, office 603.

1.4 The Mongolian Esports Association shall acquire legal rights upon registration with the state in accordance with the procedures prescribed by law.

1.5 The Mongolian Esports Association shall have its own seal, letterhead, and official forms.

1.6 The date of establishment of the Mongolian Esports Association shall be the date on which it was founded.

1.7 The Mongolian Esports Association may have branches in local areas.

1.8 The activities of the Mongolian Esports Association shall be transparent, and its operational and financial reports shall be open to the public.

1.9 The Mongolian Esports Association shall submit its annual balance sheet and activity report within the period prescribed by law to the relevant authorized organization in accordance with the applicable procedures.

## TWO. PURPOSE AND MAIN DIRECTIONS OF ACTIVITY

2.1 The main purpose of the Mongolian Esports Association is to promote esports to the public and to support its proper use.

2.2 To achieve its objectives, the Association shall carry out the following activities:

2.2.1 To join international esports associations;

2.2.2 To promote and publicize esports, encourage proper digital use, and expand its activities.



**THREE. STRUCTURE AND GOVERNANCE SYSTEM OF THE MONGOLIAN ESPORTS ASSOCIATION**

3.1 The governing body of the Mongolian Esports Association shall be the Board of Directors of the Association.

3.2 The full powers of the governing body are:

3.2.1 To amend and revise the charter;
3.2.2 To reorganize the Mongolian Esports Association;
3.2.3 To approve the annual budget of the organization;
3.2.4 To appoint and dismiss the Executive Director, and discuss reports;
3.2.5 To determine the authority and limits of the Executive Director in relation to managing and disposing of the assets of the non-governmental organization;
3.2.6 To approve the organizational structure, internal organization, and budget of the non-governmental organization's staff;
3.2.7 To elect the Chairperson of the Board of Directors;
3.2.8 To reorganize or dissolve the non-governmental organization;
3.2.9 Other full powers specified in the charter.

3.3 The Board of Directors shall have no fewer than 5 members.

3.4 Members of the Board of Directors shall be elected according to the following procedure:

3.4.1 A member may nominate themselves or be nominated by others;

3.4.2 After nominations are made, a vote shall be conducted among all members, and a person who receives a majority of the members' votes, or more than 51%, shall be elected as a member of the Board of Directors.

3.5 A member of the Board of Directors shall be released from membership in the following cases:

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3.5.1 In case of death;
3.5.2 In case of inability to work;
3.5.3 If they have used the Association's property for personal benefit;
3.5.4 If, for valid reasons, they submit a request to be released at their own wish;
3.5.5 If the term of the Board member has expired;
3.5.6 If they have repeatedly failed to participate in the activities of the Association and the other members have discussed and decided by majority to remove them.

3.6 For a meeting of the Board of Directors to be valid, attendance must reach 75% or three-fourths.

3.7 The Mongolian Esports Association may have honorary members. Honorary members shall not be counted in the number of Board members.

3.8.1 Honorary members of the Association shall be approved by a meeting of the Board of Directors. An honorary member may participate in Board meetings without voting rights and may provide professional advice and express opinions within the scope of activities.

3.8.2 An honorary member of the Association shall not possess the rights of a Board member and shall have advisory status only.

**FOUR. FULL POWERS AND RESPONSIBILITIES OF THE CHAIRPERSON OF THE BOARD AND THE EXECUTIVE DIRECTOR**

4.1 Unless otherwise provided in the charter, the Chairperson of the Board of Directors shall represent the non-governmental organization both externally and internally, preside over Board meetings, and have full authority to conclude contracts with the Executive Director based on the decisions of the Board.

4.2 The Executive Director shall have the following full powers:

4.2.1 Within the limits of the authority granted by the Board of Directors, to represent the non-governmental organization and manage and dispose of its property;

4.2.2 Other full powers provided by law and contract.

4.3 The rights of the Executive Director, the duties assumed, the extent and limits of liability, and the grounds for release from liability shall be governed by law and contract.

4.4 When the term of authority of the Executive Director expires, they shall continue to perform their duties until a new Executive Director is appointed.

4.5 The non-governmental organization shall not bear responsibility for unlawful acts committed by its members, Board members, or employees, or for debts, damages, or liabilities arising therefrom.

**FIVE. PROCEDURE FOR ADOPTING DECISIONS AT BOARD MEETINGS**

5.1 A meeting of the Board of Directors shall begin once quorum is met.

5.2 An agenda of the issues to be discussed shall be prepared for the Board meeting.

5.3 When quorum is met, the chair of the meeting, namely the Chairperson of the Board of Directors, shall introduce the agenda to the participants.

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5.4 Members may ask questions and express opinions regarding the matters to be discussed.

5.5 At the Board meeting, each issue shall be discussed separately, and members shall express their views and ask questions on each matter.

5.6 After members ask questions and express opinions on the issue under discussion, a vote shall be conducted and a decision shall be made accordingly.

5.7 If 51% of the members approve by vote, the proposal shall be deemed supported.

5.8 If a decision is made by the Board of Directors, the Board shall issue a resolution, or the Chairperson of the Board shall issue and approve the decision.

**SIX. REORGANIZATION AND DISSOLUTION OF THE NON-GOVERNMENTAL ORGANIZATION**

6.1 The decision to reorganize or dissolve the Mongolian Esports Association shall be approved by the Association's Board of Directors.

6.2 The Mongolian Esports Association may be forcibly dissolved by court on the grounds provided by law.

6.3 If the Mongolian Esports Association is dissolved, after settlement of obligations, its remaining assets shall be transferred to another non-governmental organization with similar objectives, and if no such non-governmental organization exists, they shall be used for purposes serving the public interest.

6.4 If the Association is forcibly dissolved by court decision, issues relating to its assets shall be resolved in accordance with Article 7.2 and Article 25.3 of the Law on Non-Governmental Organizations.

**SEVEN. GROUNDS AND PROCEDURE FOR AMENDING THE CHARTER**

7.1 Amendments and revisions to the charter of the non-governmental organization shall be discussed by the Board of Directors and decided by majority vote.

7.2 Amendments to the charter shall become effective upon approval by decision of the Board of Directors and registration with the state registry.

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**MEMBERS OF THE BOARD OF DIRECTORS**

Tsagaan Munkhtuvshin — Registration No.: XA85050814
Bishindee Urantulga — Registration No.: CD86012911
Ganbold Tamir — Registration No.: ШП88012374
Gantomor Undrakhtsog — Registration No.: УП89041895
Bayasgalan Taivan — Registration No.: УК88111627

There are a few places where the scan is slightly unclear, so this is a faithful working translation, but for official submission I would recommend a final polished legal version.

I can also turn this into a clean formal English charter document you can send to IESF.

