



01 | IESFREALM | PAGE 03 - 06

02 | EEQ | PAGE 07 - 12

03 | NUMBERS | PAGE 13 - 15

04 | HOST CITY | PAGE 18 - 23



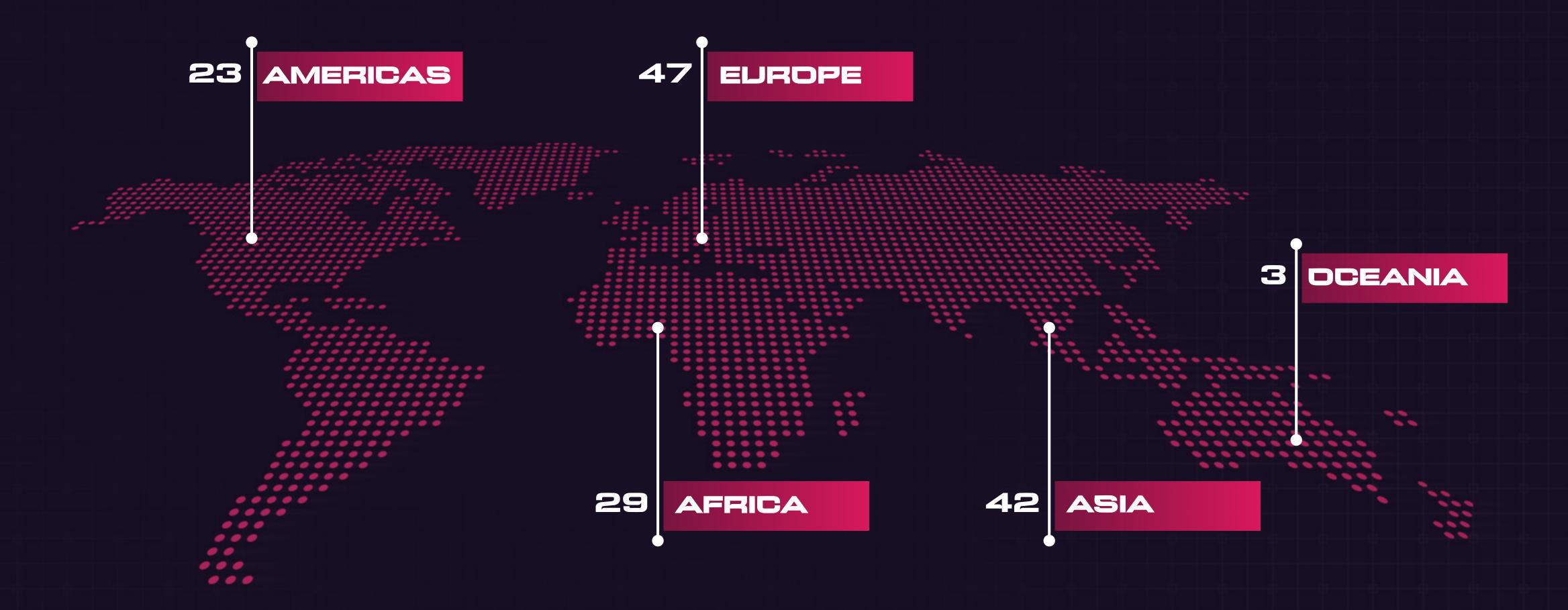
INTERNATIONAL ESPECIATIONAL FEDERATIONAL FEDERATION

IESF is an International organization dedicated to the promotion and development of Esports worldwide.

As the home of the World of Esports, IESF gives spotlight to the top talents from all around the world by being the official host of the World Esports Championship in various Esports game titles.

IESF is advocating for the recognition of Esports as a legitimate sport and uniting nations along the way!

144 NEMBERS



ASIA

- Afghanistan
- Cambodia
- Iran
- Korea
 - Macau, China
- Nepal
- Saudi Arabia
- Thailand
- Vietnam
- Oman

- Bahrain
- China
- and the last Iraq
- Kuwait
- Malaysia
- Pakistan
- Sri Lanka
- - Timor-Leste

- Bangladesh
- Hong Kong, China
- Japan
- Kyrgyzstan
- Maldives |
- Palestine
- * * Syria
- **Turkmenistan**

- Bhutan
 - India
 - Jordan
 - Laos
 - Mongolia
 - Philippines
 - Tajikistan
- **United Arab** Emirates

- DCEANIA

Brunei

Darussalam

Indonesia

Kazakhstan

Myanmar

Chinese Taipei

Uzbekistan

Qatar

Lebanon

Australia

- Guam

New Zealand



CHAMPIONSHIP 2024

Country steeped in history, connects with the World of Esports.

Among many Esports tournaments for the Chinese cities, the biggest one takes place in September.

The IESF Asian Esports Championship will be the last regional qualifier leading to the 16th World Esports Championship.

















COMPETITIONS CHENGOU, CHINA

×40PEN

CS2, MLBB, PUBG MOBILE, DOTA 2

A 2 WOMEN

CS2 AND MLBB

The leading example of equity and diversity in the World of Esports.



COMPETITION DETAILS

CHENGDU, CHINA

NATIONALS

REGIONALS



22ND JUNE - 10TH JUNE

01 ONLINE STAGE

800 ATHLETES 13TH - 17TH SEPTEMBER

2 OFFLINE STAGE

ASIAN ESPORTS CHAMPIONSHIP

Diversity, unity and competition, all in one place!

The best of the best from all corners of Asia + Oceania going head-to-head, representing their nations and competing for a place on the world stage!

STAGE 1

NATIONALS

National selection process in each
 member nation, 50k+ participants
 competing to be part of the National
 Team.

STAGE 2

CHAMPIONSHIP

The champions of each national federation are competing to qualify and win a place in the World Esports Championship.





800+ ATHETES

IESF has a unique, diverse cast of athletes, each with their own story and the ability to transcend the competitive side of gaming.

There's an athlete with a story to align with every brand. IESF is the gateway to unlocking some of the authentic personalities in the World of Esports.

Women remain a minority in Esports and the New

Tradition is here to change it.







Females make up 46% of the 3.2 billion gamers worldwide.





ESAHK

UNIQUE IMPRESSIONS WORLDWIDE

NATIONAL PARTNERS -

to Local Linear Channels

LIVE BROADCAST -

Online Live Engagement

SDCIALS.

Social Media Campaign

MEDIA -

Intensive PR Campaign

• TOP LEVEL PLAYERS

News, Highlights, Clips

• INTERVIEW STUDIO

and Casting Center

• INFLUENCERS

Popular Commentators

• MARKETING

Key Network

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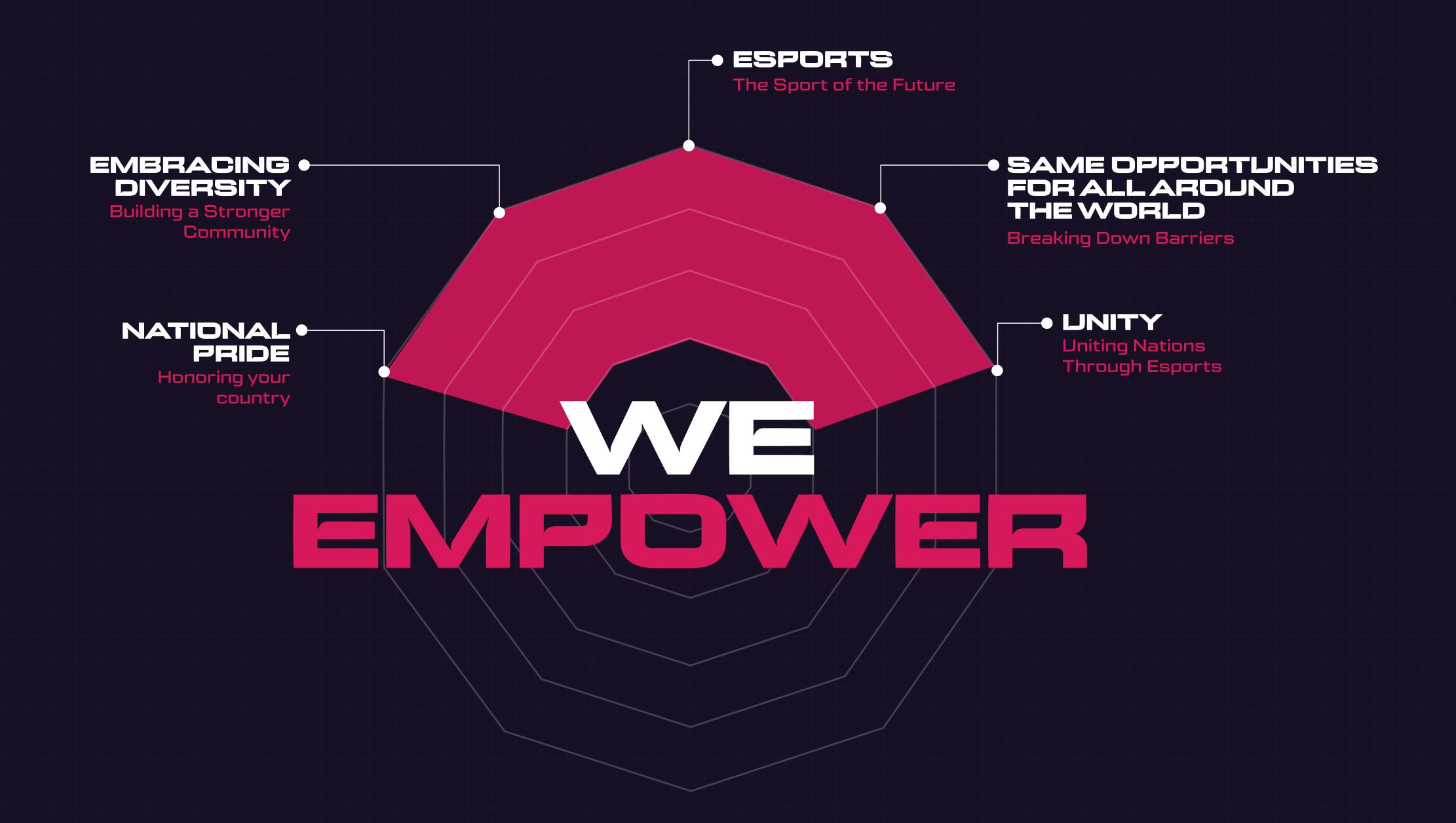
AECININISERS SOCIAL MEDIA

2024 2025	025
	024 2

SDCIAL MEDIA REACH	2,5M	10,8M	46M
SOCIAL MEDIA IMPRESSIONS	7,5M	32,7M	138M
SDCIAL MEDIA VIEWERSHIP	800K	3,4M	14,7M

AECININISERS BROADCAST

	2023	2024	2025
VIEWERSHIP	775K	3,3M	15M
BRDADCAST HOURS	91	164	232
HDURS WATCHED	88K	159K	325K
NUMBER OF TEAMS	97	186	257
NUMBER OF ATHLETES	531	738	959



HSTORY OF

2014



CEBU CITY PHILIPPINES

2023



RIYADH **SAUDIARABIA**

2024



CHENGDU **CHINA**

2025





BENEFITS FOR THE HOST CITY

ECONOMIC BOOST



INCREASED TOURISM

AEC gathers hundreds of players, staff, media, and passionate esports fans from around the world. This influx of visitors translates to a significant boost in hotel occupancy, retail and hospitality, and tourist attractions.



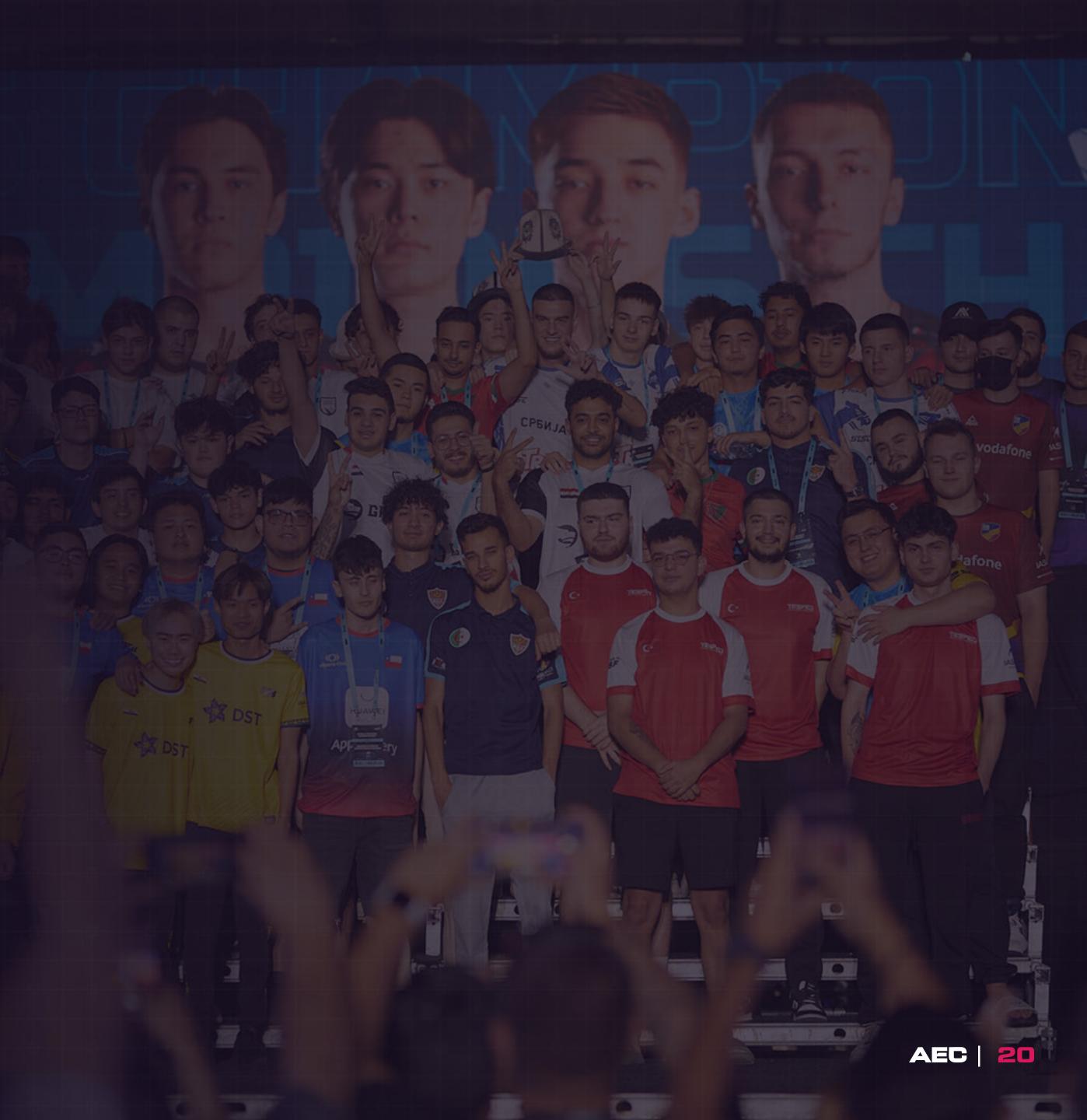
REVENUE GENERATION

Hosting the event creates opportunities for sponsorships, merchandise sales, and concessions. The city can partner with local businesses to deliver the required event services.



INVESTOR RELATIONS

The global spotlight on the city during the Championship can attract investors interested in the growing esports market and the city's potential for innovation and technological advancement.





GLOBAL EXPOSURE

The Championship will be broadcasted live to millions of viewers worldwide, showcasing the city's infrastructure, culture, and landmarks. This extensive media coverage positions your city as a modern, tech-savvy destination which perfectly fits today's trend.



POSITIVE REPUTATION

Hosting a prestigious event like the Asian Esports Championship demonstrates your city's commitment to innovation, entertainment, and youth culture. This positive image can attract new businesses, talent, and residents.



PRESENCE & REACH

Thousands of attendants and 800+ Athletes from 45+ Nations gathered in one city, promoting the city worldwide as the esports capital and to a dynamic and young audience.

FUTURE OFFORTUNITIES



IMPROVED INFRASTRUCTURE

Hosting the Championship requires upgrades to local infrastructure, such as transportation networks and specialized event venues. These improvements benefit the city long after the event, attracting tournament organizers.



ESPORTS HUB

By successfully hosting the Championship, the city can position itself as a hub for future esports events and competitions, attracting further investors and establishing a strong presence in the fast-growing esports industry.

DEVELOFINENT



COMMUNITY

The Championship can be a unifying event, bringing together people of all ages and backgrounds with a shared passion for esports. Local events and activities surrounding the Championship can further strengthen their community.



VOLUNTEER OPPORTUNITIES

Hosting the event creates numerous volunteer opportunities for local residents. One of a kind training and education to the local community will help them get unique experience that can evolve into a successful career.



EDUCATION

Partnering with educational institutions, the Championship can be leveraged to introduce esports as a legitimate career path and promote education.





WEEMPOWER CHAMPIONS, DOYOL?

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